

[NTU-RG-5XXX / NTU-52X] Port Triggering

Port Triggering
: **Services Firewall Port Triggering**

Trigger start port Trigger end port -
Protocol- (TCP, UDP, TCP and UDP).
Incoming start port Incoming end port- , ONT .

Port Triggering Configuration

entries in this table are used to open a port automatically for incoming traffic after a port has been accessed by outgoing traffic

Port Triggering: ☐ Disable ☒ Enable

Comment	Trigger start port	Trigger end port	Protocol	Incoming start port	Incoming end port	Interface
CSGO	27015	27030	TCP ▾	27036	27037	nas0_0 ▾

current port triggering table

Select	Comment	Protocol	Trigger port	Incoming port	Interface
<input type="checkbox"/>	CSGO	TCP	27015-27030	27036-27037	nas0_0
<input type="button" value="Delete Selected"/>		<input type="button" value="Delete All"/>			

NTU-52W

: **Services Firewall Port Triggering**

Port Triggering Configuration

entries in this table are used to open a port automatically for incoming traffic after a port has been accessed by outgoing traffic

Port Triggering:

☐Disable ☒Enable

Comment	Trigger start port	Trigger end port	Protocol	Incoming start port	Incoming end port	Interface
<input type="text" value="game"/>	<input type="text" value="27015"/>	<input type="text" value="27030"/>	<input type="text" value="Both ▾"/>	<input type="text" value="27036"/>	<input type="text" value="27037"/>	<input type="text" value="nas0_0 ▾"/>

current port triggering table					
Select	Comment	Protocol	Trigger port	Incoming port	Interface
<input type="checkbox"/>	game	TCP+UDP	27015-27030	27036-27037	nas0_0
<input type="button" value="Delete Selected"/>		<input type="button" value="Delete All"/>			