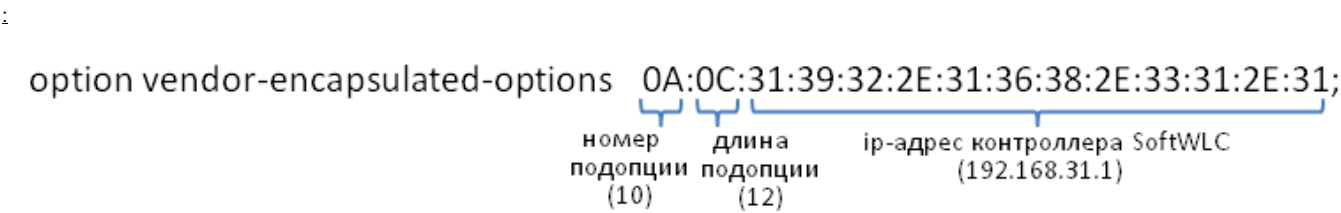


# v1.17\_ 43 DHCP

## 1. 43 SoftWLC (10)

SoftWLC SNMP- , DHCP- 43 10, ip- SoftWLC. IP- hex.



0 – . 10, .. IP- SoftWLC 10 ;

0 – IP- SoftWLC. .  
IP- SoftWLC - 192.168.31.1. 12 .

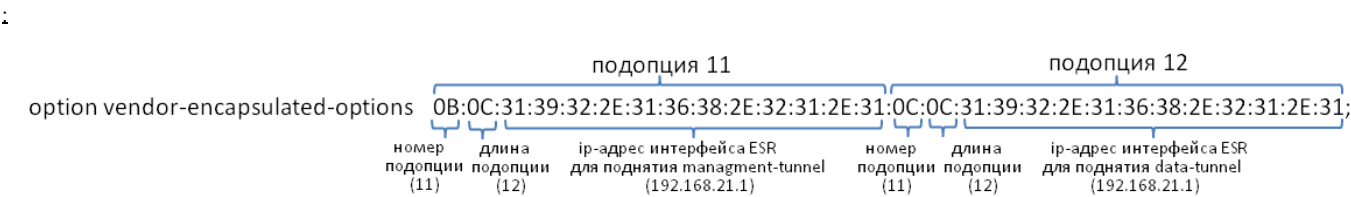
192.168.31.1  
1 2 3 4 5 6 7 8 9 10 11 12 , , 0;

31:39:32:2:31:36:38:2:33:31:2:31 – IP- SoftWLC, ASCII (HEX), :

31 - 1  
39 - 9  
32 - 2  
2E -  
31 - 1  
36 - 6  
38 - 8  
2E -  
33 - 3  
31 - 1  
2E -  
31 - 1

## 2. 43 GRE- ESR-1000 (11 12)

GRE- 43 11, ip- ESR managment-tunnel, 12, ip- ESR data-tunnel. IP- hex.



**3. 43 (6 )**

```

class "wep_tunnel_ip" {
    match if (
        ((binary-to-ascii(10,8, ".", packet(24,4)) = "10.0.10.1") # ip- DHCP- 10.0.10.1
        and
        ((substring (option vendor-class-identifier, 0, 14) = "ELTEX_WEP-12AC") or (substring (option vendor-class-
        identifier, 0, 14) = "ELTEX_WOP-12AC")))
    );
}

class "data" {
    match if ((binary-to-ascii(10,8, ".", packet(24,4)) = "10.0.12.1") # ip- DHCP- 10.0.12.1);
}

class "mgmt" {
    match if (
        ((binary-to-ascii(10,8, ".", packet(24,4)) = "10.0.11.1") # ip- DHCP- 10.0.11.1)
        and
        ((substring (option vendor-class-identifier, 0, 14) = "ELTEX_WEP-12AC") or (substring (option vendor-
        class-identifier, 0, 14) = "ELTEX_WOP-12AC")))
    );
}

shared-network WEP {
    subnet 10.0.1.0 netmask 255.255.255.0 {}
    subnet 10.0.10.0 netmask 255.255.255.0 {}
    subnet 10.0.11.0 netmask 255.255.255.0 {}
    subnet 10.0.12.0 netmask 255.255.255.0 {}
}

pool {
    option routers 10.0.10.1;
    option vendor-encapsulated-options 0B:09:31:30:2E:30:2E:31:31:2E:31:0C:09:31:30:2E:30:2E:31:32:2E:31;
    # ip- ESR  managment-tunnel 10.0.11.1,  data-tunnel 10.0.12.1
    range 10.0.10.20 10.0.10.25;
    allow members of "wep_tunnel_ip";
}

pool {
    option routers 10.0.11.1;
    option vendor-encapsulated-options 0A:08:31:30:2E:30:2E:31:2E:31; # ip- SoftWLC 10.0.1.1
    range 10.0.11.20 10.0.11.25;
    allow members of "mgmt";
}

pool {
    option routers 10.0.12.1;
    range 10.0.12.20 10.0.12.25;
    allow members of "data";
}

```